



# Curriculum map – Computer Science

YEAR 11	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
TOPIC(s)	<p><b>Security</b></p> <ul style="list-style-type: none"> <li>• What is hacking?</li> <li>• Threats to a network and preventions</li> <li>• Network Forensics</li> <li>• Physical Security</li> </ul> <p><b>Algorithms</b></p> <ul style="list-style-type: none"> <li>• Merge Sort</li> <li>• Insertion Sort</li> <li>• Binary Search</li> <li>• Linear Search</li> </ul> <p><b>Programming</b></p> <ul style="list-style-type: none"> <li>• File Handling CSV</li> <li>• Programming Project Zork (Log in system Defensive Design, robust programming, validation)</li> </ul> <p><b>Programming Worksheets (Solidifying Theory)</b></p> <ul style="list-style-type: none"> <li>• Variables</li> <li>• Data Types</li> <li>• Selection</li> </ul>	<p><b>Software</b></p> <ul style="list-style-type: none"> <li>• Types of software</li> <li>• MUMPUF</li> <li>• Memory Management &amp; Hardware management</li> <li>• User interfaces</li> <li>• Peripheral management, File management and User Management</li> <li>• Utility Software</li> </ul> <p><b>Programming</b></p> <ul style="list-style-type: none"> <li>• Case Statements</li> <li>• SQL</li> <li>• Programming Project Zork (Procedures and Functions)</li> </ul> <p><b>Programming Worksheets</b></p> <ul style="list-style-type: none"> <li>• Arithmetic operators</li> <li>• While Loops</li> <li>• For Loop</li> </ul>	<p><b>Levels of Language</b></p> <ul style="list-style-type: none"> <li>• Levels of Language</li> <li>• Translators and Compilers</li> </ul> <p><b>Algorithms</b></p> <ul style="list-style-type: none"> <li>• Structure Diagrams</li> <li>• Trace Tables</li> </ul> <p><b>Programming</b></p> <ul style="list-style-type: none"> <li>• Programming Project Zork</li> </ul> <p><b>Programming Worksheets</b></p> <ul style="list-style-type: none"> <li>• Arrays</li> <li>• Sub Programs</li> <li>• File handling</li> </ul>	<p><b>Revision</b></p> <p><b>Exam Skills</b></p> <ul style="list-style-type: none"> <li>• <b>Computer Systems</b></li> <li>• <b>Main memory, storage and units</b></li> <li>• <b>Networks</b></li> <li>• <b>Security</b></li> <li>• <b>Software</b></li> <li>• <b>Ethics</b></li> </ul>	<p>Revision</p> <p>Exam Skills</p> <ul style="list-style-type: none"> <li>• <b>Algorithms</b></li> <li>• <b>Programming</b></li> <li>• <b>Robust Programs</b></li> <li>• <b>Logic</b></li> <li>• <b>Levels of Language</b></li> </ul>	GCSEs

<p>What students will know</p>	<p><b><u>Security</u></b></p> <ul style="list-style-type: none"> <li>• Threats posed to devices/systems</li> <li>• Knowledge and principles of each form of attack, including how the attack is used and the purpose of the attack.</li> <li>• Malware</li> <li>• Social engineering</li> <li>• Brute force</li> <li>• Denial of service</li> <li>• Data interception and theft</li> <li>• The concept of SQL injection.</li> <li>• Identifying vulnerabilities</li> <li>• Understanding how to limit threats, methods to remove vulnerabilities and how to limit the attack</li> <li>• Penetration testing</li> <li>• Anti-Malware</li> <li>• Firewalls</li> <li>• User access levels</li> <li>• Passwords</li> <li>• Encryption</li> <li>• Physical security</li> </ul> <p><b><u>Algorithms</u></b></p> <p>Understand the main steps of each algorithm Understand the pre-requisites of an algorithm</p> <ul style="list-style-type: none"> <li>• Merge Sort</li> <li>• Insertion Sort</li> <li>• Binary Search</li> <li>• Linear Search</li> </ul> <p><b><u>Programming</u></b></p> <ul style="list-style-type: none"> <li>• File Handling CSV</li> <li>• Programming Project Zork (Log in system Defensive Design, robust programming, validation)</li> </ul> <p><b><u>Programming Worksheets (Solidifying Theory)</u></b></p> <ul style="list-style-type: none"> <li>• The use of variables, constants, inputs and outputs and assignments.</li> <li>• Global vs local variables (sub-programs)</li> <li>• Data Types and casting</li> <li>• The use of selection to control the flow of a program.</li> <li>• Comparison operations</li> <li>• Boolean operators use in selection</li> </ul>	<p><b><u>Software</u></b></p> <ul style="list-style-type: none"> <li>• The function and purpose of what an operating systems does</li> <li>• The features of an interface</li> <li>• Memory management and its use in multitasking.</li> <li>• Data is transfer between devices and the processors</li> <li>• User management functions – allocation of accounts, access rights, security.</li> <li>• File management, naming, allocating to folders, moving files, saving.</li> <li>• The purpose of utility software to create housekeeping tasks</li> <li>• Utility software, encryption, defragmentation, compression.</li> </ul> <p><b><u>Programming</u></b></p> <ul style="list-style-type: none"> <li>• The use of selection (Case statements to control the flow of a program)</li> <li>• The use of records to store data</li> <li>• The use of SQL to search for data</li> </ul> <p><b><u>Programming Worksheets (Solidifying theory)</u></b></p> <ul style="list-style-type: none"> <li>• The use of Arithmetic operators including MOD and DIV</li> <li>• The user of iteration to control the flow of a program (While Loops and For Loops)</li> </ul>	<p><b><u>Levels of Language</u></b></p> <ul style="list-style-type: none"> <li>• Characteristics and differences high and low level languages</li> <li>• The need for translators</li> <li>• The benefits and drawbacks of a compiler and an interpreters.</li> </ul> <p><b><u>Programming Worksheets</u></b></p> <ul style="list-style-type: none"> <li>• The use of arrays including 2D arrays</li> <li>• They use of Sub Programs (procedures and Functions)</li> <li>• The use of File handling</li> </ul> <p>Students will also revisit random number generation.</p>	<p>Solidifying previously taught content.</p> <p>How to use command words to unlock exam questions.</p>	<p>Solidifying previously taught content.</p> <p>How to use command words to unlock exam questions.</p>	<ul style="list-style-type: none"> <li>•</li> </ul>
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<p>What students will be able to do</p>	<p><b><u>Algorithms</u></b></p> <ul style="list-style-type: none"> <li>Apply the searching and sorting algorithms to a set of data.</li> <li>Identify the algorithms if given the code for it.</li> </ul> <p><b><u>Programming</u></b></p> <ul style="list-style-type: none"> <li>CSV Files</li> <li>Use basic file handling operations</li> <li>Open</li> <li>Read</li> <li>Write</li> <li>Close</li> </ul> <p>Design and refine algorithms which incorporate elements of robust programs, defensive design, input validation and authentication.</p>	<p><b><u>Programming</u></b></p> <ul style="list-style-type: none"> <li>Create case statements and convert a case statement to if statements and visa-versa.</li> </ul> <p><b><u>SQL:</u></b></p> <ul style="list-style-type: none"> <li>Create SQL statements to query a data base. Using SELECT, FROM, WHERE</li> </ul> <p>Design and refine algorithms which incorporate elements of robust programs, defensive design, input validation, authentication, case statements and SQL databases (beyond the scope of the GCSE)</p>	<p><b><u>2.1 Algorithms</u></b></p> <ul style="list-style-type: none"> <li>Produce a Structure Diagram</li> <li>Produce and complete Trace Tables</li> </ul> <p><b><u>Programming</u></b></p> <p>Students should be applying previously taught programming skills to the new program ZORK.</p> <p>Design and refine algorithms applying ALL programming skills from across the course.</p>	<p>Solidifying previously taught content.</p> <p>Apply knowledge to exam questions.</p>	<p>Solidifying previously taught content.</p> <p>Apply knowledge to exam questions.</p>	